

## CANTON JOINT RECREATION DISTRICT

### 2015 Kickball League Rules

1. Each individual participant must sign his/her name on the team waiver/roster form to be eligible for participation in the Kickball League. All rosters are required to be turned in at the Recreation Office by June 5<sup>th</sup> at 4:00p.m. Deadline for signing new players: Friday, July 10th. No more than twenty (20) people are allowed per roster. Players may only sign one (1) team's roster.
2. A regulation game consists of nine (9) innings, or no new innings shall begin after sixty (60) minutes have elapsed from the start of play. (Make note of time started.) If a game ends in a tie, the game will continue until the tie is broken. **Run Rule:** a team ahead by twenty (20) runs after three (3) innings, fifteen (15) runs after four (4) innings, or ten (10) runs after five (5) full innings shall be declared the winner. Home team will not kick if their team is ahead by ten (10) runs in their half of the fifth (5).
5. Anyone conducting themselves in an unsportsmanlike manner at any point during the season (verbal or non-verbal) will be excluded for the remainder of the year. There are no exceptions to this rule! This is intended to be "friendly" so no profanity, inappropriate gestures, or negative references towards or by any players, fans or staff.
6. Game time is forfeit time. Teams must be ready to play at scheduled times.
7. Teams must have at least nine (9) players to start and finish a game. If a team plays with nine (9), the tenth kicker shall be an automatic out in the kicking order. When playing with nine (9), the first kicker must be the gender with five (5) players.
8. Teams must give line-ups with their kicking order to the official prior to the start of the game. The kicking order must alternate male/female and must be followed throughout the game unless a player is replaced by a substitute/re-entry. Once a starting player is substituted for, he/she may re-enter once, his/her substitute is done for the game. No more than ten (10) names can be listed on the kicking order unless the team is going to play with EPs (Extra Players). If using EPs, two (2) must be used (one of each gender) for the entire game. A starting player who has been substituted for may re-enter once.
9. Metal spikes are not allowed.
10. In the field there can be no more than ten (10) players (five (5) male and five (5) female). Cannot have more than six (6) players in the infield at one time. An arc will be placed ten (10) feet into the outfield grass. All outfielders are required to remain behind this line until the ball reaches home plate. If an outfielder who was illegally across the line catches a fly ball, the ball is dead. **(Umpire should check outfielders position before each pitch.)** The kicker is awarded first base and all runners may advance one (1) base. The pitcher, as well as all fielders, must remain behind the pitching mound-extended from 1st base to 3rd base until the ball is kicked.
11. Between the catcher and the pitcher, there must be one female and one male. There must be at least 2 male outfielders and 2 female outfielders, and there must be at least 2 female infielders and 2 male infielders.
12. There is no walking. You can, however, strike out (three (3) strikes equals an out). A legal pitch must arrive not more than one (1) foot above home plate. Additionally, the strike zone extends out one (1) foot on either side of home plate. No "bouncies" allowed...be nice! This game is all about having a good time

and letting everyone participate, so keep the nice and easy pitches coming! A foul ball is counted as a strike. Each team is allowed three (3) outs per inning.

13. Infield fly rule will be used. When a fair fly ball, not including a line drive, which can be caught by an infielder, pitcher or catcher with ordinary effort when 1st and 2nd or 1st, 2nd and 3rd bases are occupied with less than two (2) outs.
14. **The ball may not be kicked until it crosses home plate.** The catcher must remain out of the way of the kicker until the ball is kicked and the kicker is on the way toward first base. **Bunting is not allowed and will result in a dead ball and an automatic out. The player's leg must make a "full kick" or else it is considered a bunt.**
15. No leading off base. No stealing. One (1) base is awarded for an overthrow that goes out of play.
16. An out occurs when: a player accumulates three (3) strikes; a kicked ball is caught; a runner is touched with a ball at any time when they are not on a base (remember...you can hit a runner with the ball to get them out, as long as the ball touches them below the shoulders - No Head shots!); a runner is forced out at a base.
17. Teams may wear the apparel of their choice. However, shoes, pants/shorts and shirts must be worn at all times. For safety reasons, we recommend not wearing jewelry.
18. Teams should report to their field ten (10) minutes before the scheduled starting time of the game to fill out a lineup card. **Teams not having the line-up card ready on time will result in a team out.** Team listed second is home team, and sits on the first base bench.

Let's Have Some Fun!